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CG², Inc. Awarded U.S. Army STOC II Contract

SAN JOSE, CA—February 4, 2009—[Quantum3D, Inc.](http://www.quantum3d.com), a leading provider of Commercial-off-the-Shelf (COTS) real-time visual computing solutions, today announced that CG², Inc, a wholly-owned subsidiary, has been awarded the U.S. Army Program Executive Office for Simulation, Training and Instrumentation's (PEO STRI) [Omnibus Contract II \(STOC II\)](#).

STOC II is a multiple-award Indefinite Delivery / Indefinite Quantity (IDIQ) contract with a \$17 billion cap over the ten year term that seeks to deliver training and instrumentation expertise for U.S. Army's warfighters. As STOC II winners, CG², working in close partnership with Quantum3D, will be able to continuously advance the technological capabilities of its training and simulation products, such as its [Independence IDX](#) image generators and [ExpeditionDI](#) immersive, untethered, man-wearable training systems.

Kurt W. Webb, vice president of Contracts at Quantum3D, hailed the award as a major opportunity for the company: "For more than a decade, CG², in concert with its parent, Quantum3D, has focused on developing the industry's most advanced simulation and training technologies for the warfighter. Receipt of the STOC II contract positions CG² and Quantum3D to deliver our industry-leading services and products at a time when our armed forces need them most. We are proud and eager to support our military moving forward."

About CG²

CG², Inc. is a wholly-owned subsidiary of Quantum3D, Inc. and is a leading supplier of value-added software, media and integrated real-time visual computing products for military, civilian, and government R&D customers. CG²'s products and capabilities include real-time, multi-spectral 3D model and database development and conversion; integrated visual-computing solutions for institutional, appended and embedded training applications; software tools and solutions for avionics, vetronics, C2, and C4ISR applications; and development, operations, and support of "hardware-in-the-loop" sensor simulation applications. For more information about CG² and Quantum3D, please visit www.quantum3d.com or contact salesinfo@cg2.com.

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About Quantum3D

Quantum3D, Inc. is the leading developer and manufacturer of Commercial-off-the-Shelf (COTS), open-architecture, real-time visual computing solutions. Quantum3D combines the most advanced hardware and software systems for graphics simulation in a variety of markets and implementations—image generation; tactical computing for avionics, vehicle, and man-wearable applications; synthetic environments; graphics subsystems; and other COTS solutions. Quantum3D is a privately held company headquartered in San Jose, CA. For more information about Quantum3D real-time visual computing solutions, please visit www.quantum3d.com.

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